

White Star Software
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Maximizing Network Throughput

Paul Koufalos – White Star Software

Why listen to me?

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Progress DBA and UNIX admin since 1994

Expert consulting related to technical aspects
of Progress and OpenEdge

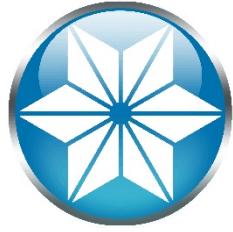
Wide range of experience

Small 10 person offices to 2500+ concurrent users

AIX, HPUX, Linux, Windows...if Progress runs on it,
I've worked on it

Single malts and American bourbons





White Star Software
wss.com

- The oldest and most respected independent DBA consulting firm in the world
- Four of the world's top OpenEdge DBAs
- Author of ProTop, the #1 FREE OpenEdge Database Monitoring Tool
 - <http://dashboard.dbappraise.com>

Agenda

- a little theory
- tweakables
- stupid programming tricks
- numbers

- Two basic database connection types
 - Shared memory or self-service
 - Client server
- Shared memory is always going to be faster
 - Self-service clients reach into shared memory and get the data themselves
 - C/S clients have to ask a proxy process to do this for them
 - AND transport the data across a slow connection
- Most legacy Progress code was written back in the ChUI days
 - All shared memory
 - Doesn't necessarily port well to C/S

the (simplified) process

- Progress 4GL client connects to the database broker through a service port (_mprosrv)
- The broker assigns the client to a new or existing server (_mprosrv –m1)
- Client submits query to server
- Server executes query
 - A server is a fancy shared memory client
- Server returns data to client
- Client does post-processing on data
 - Ex.: Filtering and sorting
- Data becomes available to program/user

the 4gl server process

- OK – a little *more* than just a fancy shared memory client
- Single-threaded process
- Uses a polling mechanism to determine which connected clients need servicing
- Uses a round-robin allocation algorithm to determine which client to service
- Note: _sqlsrv2 is multi-threaded



*-prefetch**



-Mm
-Mm
-Mm
-Mm
-Mm
-Mm
-Mm



tweakable parameters

MTU



new –prefetch* parameters

- No-lock queries
- Forward only or scrolling
- 10.2B06 + and 11.1+

- -prefetchPriority: server defers poll for other requests while filling message
 - Current suggested value 100 records added before next poll
- -prefetchDelay: Fills first message. By default first message contains one record
 - In theory this is better. In practice the difference is not significant
- -prefetchNumRecs : How many records are stuffed in a message
 - 100 records is a good start (default is 16)
- -prefetchFactor: How full (%-wise) to fill a message
 - 90-100%

message buffer size (-Mm)

- Default 1024 is too small
 - Max 32600 doesn't seem to be warranted
 - 8192 is a nice sweet spot
-
- Pre-11.6: clients and databases all had to have the same –Mm
 - 11.6+: Client uses –Mm from database server: i.e. no more client-side –Mm required

maximum transmission unit (MTU)

- A network parameter set at the NIC level
- Enable on the routing infrastructure
- Default is 1500
- “Jumbo Frames” is 9000 bytes
- The advantage lies in the relative size of network header data
 - 1500 byte MTU: 1460 byte payload / 1538 byte total = 95% efficient
 - 9000 byte MTU: 8960 byte payload / 9038 byte total = 99% efficient
- Use ping to test
 - Windows: ping -l 8900 -f <ip address>
 - Linux: ping -s 8900 -M do <ip address>

- Progress generates a message of size –Mm
- The message is submitted to the TCP/IP stack
- Stack breaks the message up into MTU-sized bytes to ship across the network

- Even if the originating NIC has an MTU of 9000, every switch and router between the client and server must support jumbo frames
 - Otherwise the jumbo frame will be broken down into 1500 byte (or whatever MTU-size) packets

- -Mi / -Ma: min/max users per server
- The more users per server, the less time the server can dedicate to any one user
- -Mi 1 -Ma 5 is a good start
- -Mi 1 -Ma 1 if you have heavy duty users
 - AppServer agents
- Note: _sqlsrv2 is multi-threaded

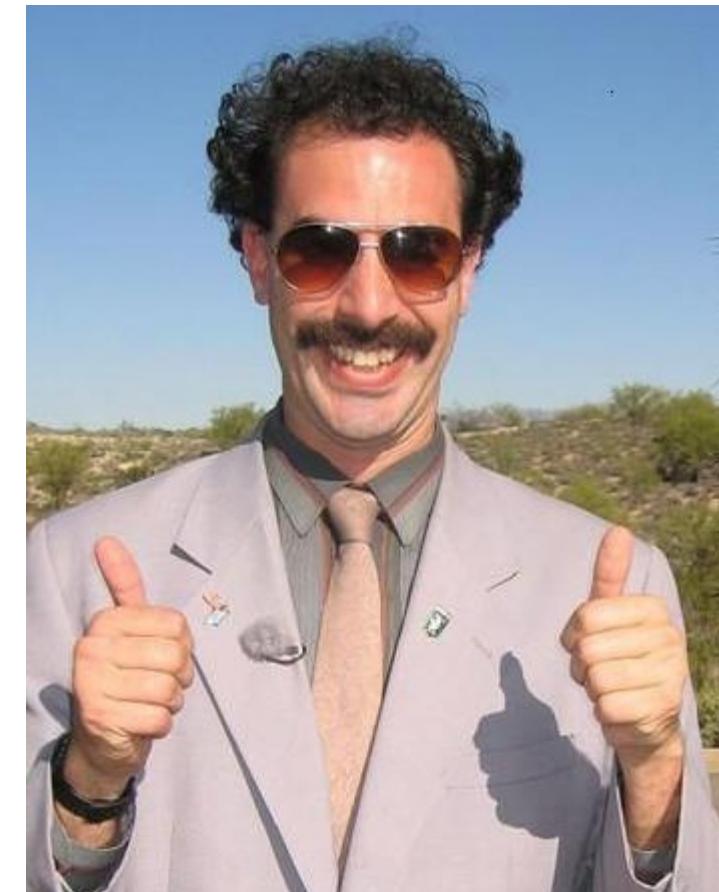
- Field lists: fields that are sent to the client
- Why send the whole record if you don't need it

```
for each order fields (order-num terms) no-lock:  
for each order except (instructions) no-lock:
```

- No-lock is the most important part of this
- Without “no-lock” the server returns one record per message

stupid programming tricks

- Thank <insert favourite deity> Progress doesn't send the LOB across the wire unless you ask for it
- The LOB field is really a separate entity to the record
- The *real* record only contains a pointer to the LOB
- The LOB may be in another storage area (and should be)
- When you access the LOB, the client requests it from the server



Monitoring Server Messages

- _ActServer VST
 - Key: _server-ID
 - Interesting fields: _Server-ByteSent, _ServerMsgSent, _ServerRecSent
 - Calculate send size (Bytes sent / messages sent) and compare to –Mm
- Bug: When a record is larger than –Mm, only the first msg is counted
 - I.e. if you send a 4K record and –Mm is 1024, only 1 msg and 1024 bytes sent recorded
 - Blobs sent in 32,000 byte chunks – each chunk increments msgSent by 1 and byteSent by -Mm
- ProTop Free (<http://dashboard.dbappraise.com>)

Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	Server Activity		rs/msg	MB	Sent	v	MB	Rcvd	RcvdSz	SendSz
								rr/msg	RecSent								
9999	Total	0	1	3	0	0	42	0.00	0	42	0.00	0.04	0.04	0.00	116	1020	
1	Auto	3000	1	1	0	0	42	0.00	0	42	0.00	0.04	0.04	0.00	116	1020	
4	Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0.00	0.00	0	0	
3	Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0.00	0.00	0	0	
2	Auto	3001	0	1	0	0	0	0.00	0	0	0.00	0.00	0.00	0.00	0	0	

Critical Resources

Name	HB Age	Bkp Age	Alert Status	Cnx	Blocked	Trx	Cur Lk	Bl Cls	Hit%	Log Rd	OS Rd	LatchTMO	Io Resp
stl.stl_db37	11:25:27	181d 23:44	0	3	0	0	0	0	100.00%	0	0	0	0.08
stl.stl_db6	01:30:22	08:17	0	9	0	0	0	0	99.95%	1,871	1	0	9.27
demo49.db_2601	00:00:28	1d 11:42	1	502	0	41	210	0	99.96%	42,903	18	0	4.25
demo49.db_2602	00:00:25	1d 12:06	1	30	0	3	27	0	99.96%	2,760	1	0	6.24
travelco.db_2706	00:00:04	2d 08:28	2	137	0	62	7	0	100.00%	137,940	3	0	0.19

Resources

Critical Alerts

2016/10/11		
4:11:08	demo49.db_2602	(435) SYSTEM ERROR: lkrels record 2081853 not locked.
2:52:34	travelco.db_2706	(26) ** Array subscript 0 is out of range.
2:37:52	demo49.db_2601	(435) SYSTEM ERROR: lkrels record 121876435 not locked.
1:43:53	travelco.db_2706	(26) ** Array subscript 84 is out of range.

Experts Feed

2016/10/11	
4:11:08	demo49.db_2602
4:10:52	tqcan.db5
4:10:51	tqcan.db6
4:10:50	tqcan.db4
4:08:48	contractor.db_3385
4:08:47	contractor.db_3384
4:08:46	contractor.db_3383
4:08:45	contractor.db_3382
4:08:44	contractor.db_3381
4:08:41	contractor.db_3380
4:08:40	contractor.db_3379
4:08:38	contractor.db_3378
4:08:36	contractor.db_3377
4:07:36	stl.stl_db12
4:07:10	stl.stl_db11
4:07:09	stl.stl_db3
4:06:29	abc.abc_db2
4:06:28	abc.abc_db2
4:06:27	abc.abc_db2
4:06:26	abc.abc_db2
4:06:22	abc.abc_db2
4:06:20	abc.abc_db2
4:06:19	abc.abc_db2
4:06:17	abc.abc_db2
4:06:16	abc.abc_db2
4:06:15	abc.abc_db2
4:06:14	abc.abc_db2
4:05:14	medco.db_2500
4:02:06	tqcan.db3
3:58:03	xyzcorp.naprod-repl
3:39:17	bang.bang_db1
3:39:17	bib.bib_db7
3:39:16	bang.bang_db2
3:39:08	bib.bib_db7
3:39:04	bib.bib_db6
3:37:57	bib.bib_db6
3:37:54	bib.bib_db5
3:37:53	bib.bib_db5
3:37:51	bib.bib_db5



...or Focus on One DB

Critical Alerts

2016/04/19

08:36:52	xyzcorp.naprod	(14675) SYSTEM ERROR: Attempt to define too many indexes ...
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Alerts Feed

2016/04/20

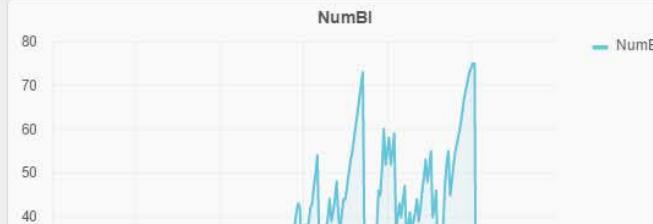
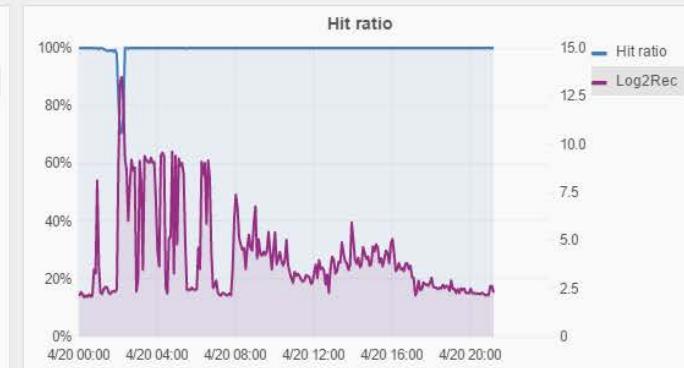
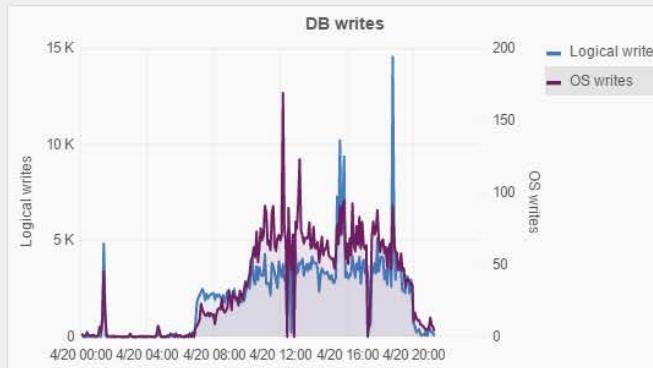
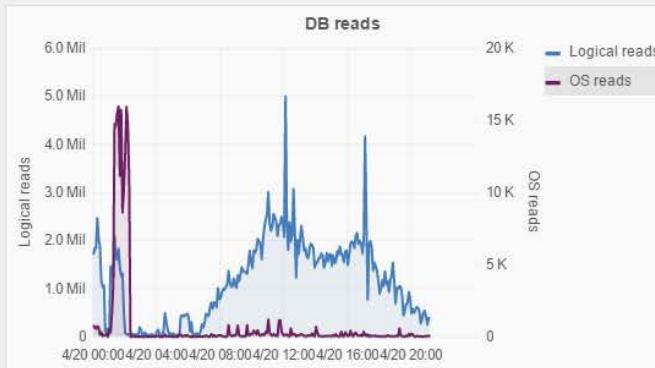
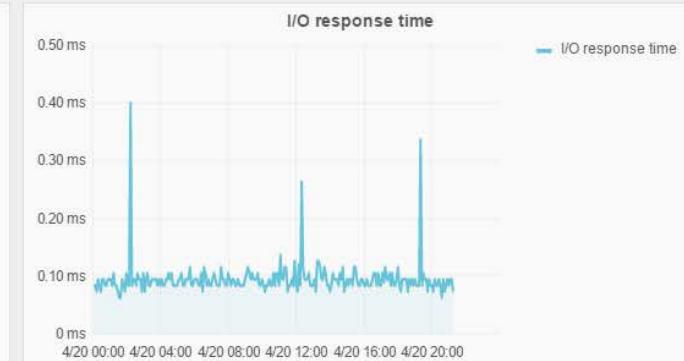
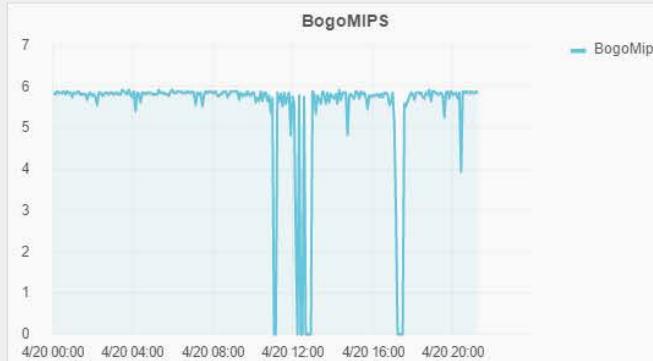
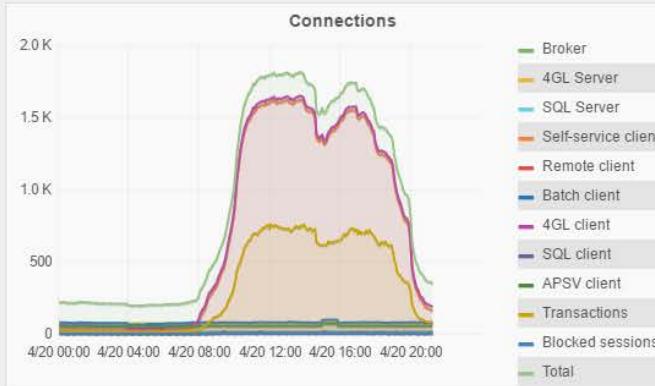
20:10:25	xyzcorp.naprod	otrx Old Transaction 7426 > 7200
18:55:21	xyzcorp.naprod	con_Block Blocked sessions 3 > 2
18:43:05	xyzcorp.naprod	(439) ** Save file named core for analysis by Progress ...
18:42:55	xyzcorp.naprod	(49) SYSTEM ERROR: Memory violation.
17:25:21	xyzcorp.naprod	lkTableSize 2000005 > 1000000
17:25:21	xyzcorp.naprod	biSize 18496.22 > 8192
17:20:17	xyzcorp.naprod	lkTableSize 2000005 > 1000000
17:20:17	xyzcorp.naprod	biSize 18496.22 > 8192
17:17:37	xyzcorp.naprod	lkTableSize 2000005 > 1000000
17:17:34	xyzcorp.naprod	biSize 18496.22 > 8192
17:14:43	xyzcorp.naprod	lkTableSize 2000005 > 1000000
17:14:40	xyzcorp.naprod	biSize 18496.22 > 8192



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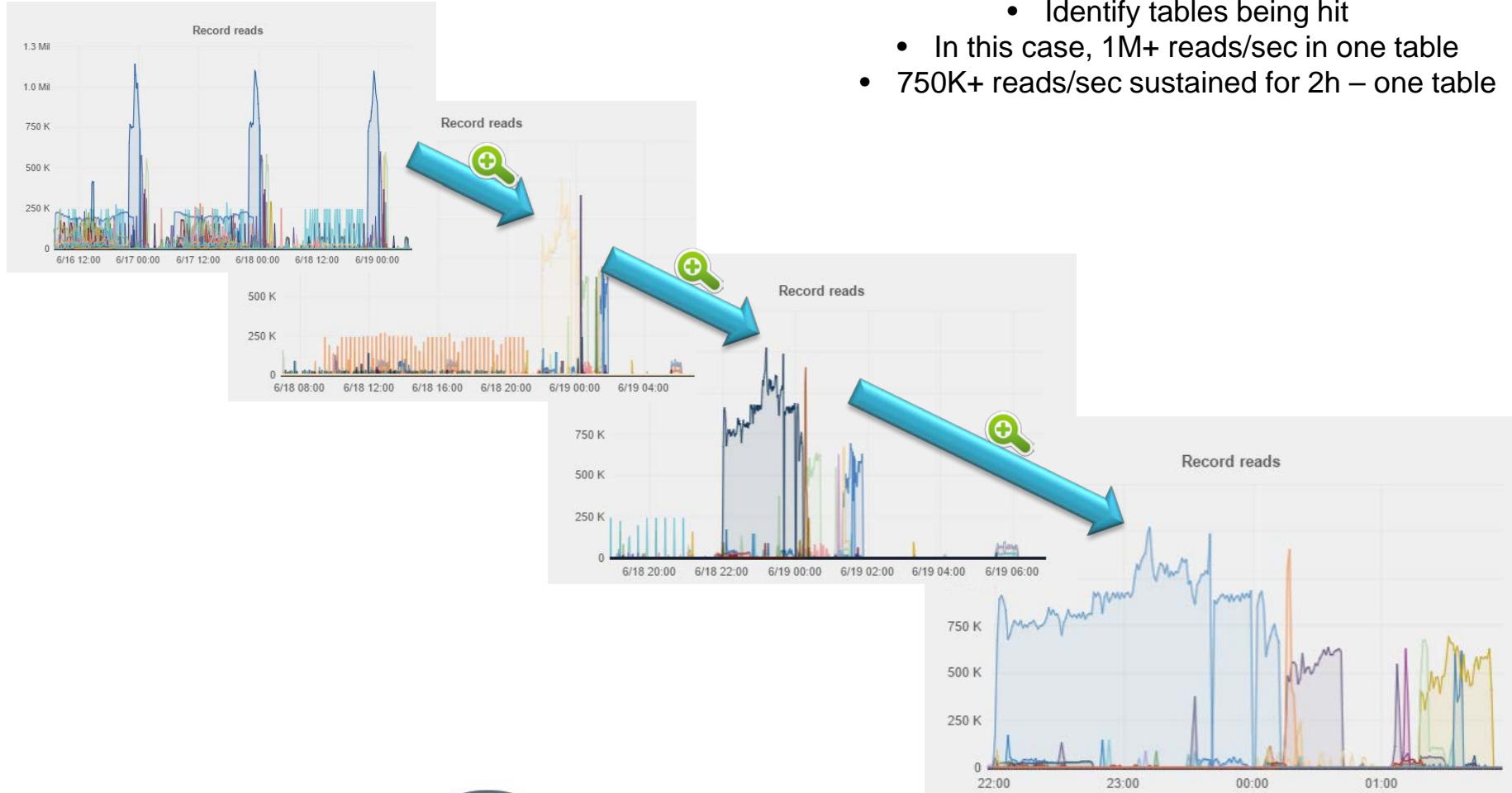


Last full backup	AI Status	Current AI	Full AI extents	Empty AI	Curr. AI seq	Lock HWM	Lock table size	Avail. TRS	Avail. IRS	DB Size	Version
20 hour	Enabled	5_of_8	0	7	18093	1.87 Mil	N/A	291	498	838 GiB	11.3.3_64bit





Narrowing Down the Problem



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Local UI for Real-Time Analysis



xyzzy Auto Interval Rate JSON 86214 0 1.014
xyzzy 0 0

ProTop Version 3.3kx
/db/xyzzy

2016/04/21 10:19:36
demo.dbappraise.com

Hit%	100.00	Commits:	112	New RM:	89	Old dest TRX:	00:49:49	Connections:	1,364
Log Reads:	1,344,284	Undos:	32	From RM:	89	Curr BICl str:	33,902	Brokers:	10
OS Reads:	53	Lock Tbl HWM:	1,869,296	From Free:	0	Old dest BICl str:	33,883	4gl Servers:	72
Rec Reads:	362,429	Curr # Locks:	912	Examined:	90	Num BICl str:	19	SQL Servers:	14
LogRd/RecRd:	3.71	Modified Bufs:	9,283	Front2Bk:	0	BI MB Used:	1,216	4gl Clients:	1,200
Log Writes:	872	I/O Response:	0.08	Remove Lk:	32	Curr AI Extent:	2 of 8	SQL Clients:	6
OS Writes:	21	BogoMPI PS:	5.15			Curr AI Seq#:	18,146	App Server:	53
Rec Creates:	87	BogoMPI P%:	96.91			Empty AI Ext:	7	Web Speed:	0
Rec Updates:	167					Full AI Ext:	0	BIW:	1
Rec Deletes:	10	Notes:	1,675	1,675		Locked AI Ext:	0	AIW:	1
Rec Locks:	1,078	BIW/AIW Write%:	38	97		APW Writes:	21	APWs:	4
Rec Waits:	0	Writes to Log:	15	10		APW Write%:	100	WDOG:	1
Idx Blk Spl:	0	BIW/AIW Writes:	6	10		Bufs Scanned:	17,064	Local:	1,175
Resrc Waits:	3	Partial Buf Wr:	5	0		APW Scan Wrts:	15	Remote:	6
Latch Waits:	80	Busy Buf Waits:	0	0		APW Q Wrts:	0	Batch:	78
		Empty Buf Wts:	0	0		Chkpt Q Wrts:	6	TRX:	472
						Flushed Bufs:	0	Blocked:	1

Replication Agents											
Agent	Meth	Remote Host	Port	Stat	Comm	Blks Sent	Blks ACK	Last Block	TRX Behind	Remote	DB Name
agent2	Async	10.1.11.16	4387	3049	1	10	0	04/21/16 10:19:36	3	/db/trax/xus61r2	

Tbl #	Area#	Table Name	Table Activity		#Records	Turns	Create	Read v	Update	Delete	OS Read
			RM Chain								
930	20	wm-pick	60		441347	0.53	0	235765	1	0	0
645	152	so-pack-log	469		34324829	0.00	1	33647	1	0	0
214	174	customer	63		159037	0.20	0	32490	0	0	0
670	112	so-trans	93793		18779417	0.00	0	12161	7	0	12
450	174	loc-group	35		25	453.62	0	11340	0	0	0

User#	Tenant	Name	PID	Flags	Blk	Ac v	OS Rd	OS Wr	Hit%	Rec	Lck	Rc Wts	Line#	Program Name
794	0	m1wt3	38006	S4B*	498037	21	0	100.00%	383	0	30995	wm/printpa.p		
1483	0	xpacrmn	30205	S4	244157	0	0	100.00%	0	0	412	so/bormonit1.p		
1803	0	xgtjavar	31928	S4	32664	1	0	100.00%	1	0	9508	ar/csalfperf.p		

enough already – you promised some numbers!

A little info about the test DB:

- Order table: 61K records (142K fragments) w/ mean size 5500 bytes
 - Most of it in the instructions field
- Customer table: 83 records w/ mean size 174 bytes
 - Field custPDF is a 4.7 MB blob (a pdf)

- _mprosrv sports –S 5000 –B 250000 –Mi 1 –Ma 15 –Mn 2 –Mpb 1
 - All users on the same server
 - -B big enough so that all data is in memory – i.e. disk does not come into play
- 10 concurrent _progres connections running “for each customer” 10K times
- Our goal is to minimize network messages
- Using ProTop Free to monitor server activity (<http://dashboard.dbappraise.com>)

Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	Server Activity		RecSent	MsgSent	rs/msg	MB	Sent v	MB	Rcvd	RcvdSz	SendSz
							MsgRcvd	rr/msg									
9999	Total	0	1	3	0	0	42	0.00	0	42	0.00	0.04	0.00	0.00	116	1020	
1	Auto	3000	1	1	0	0	42	0.00	0	42	0.00	0.04	0.00	0.00	116	1020	
4	Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0.00	0.00	0	0	
3	Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0.00	0.00	0	0	
2	Auto	3001	0	1	0	0	0	0.00	0	0	0.00	0.00	0.00	0.00	0	0	

baseline

- for each customer: 3m30s

Table Activity				RM Chain	#Records	Turns	Create	Read v	Update	Delete	OS Read						
Tbl#	Area#	Table Name															
✓	2	8 Customer		5051	83	471.40	0	39126	0	0	0						
	1	7 Invoice			147	0.00	0	0	0	0	0						
	3	7 Item			55	0.00	0	0	0	0	0						
	4	8 Order			61297	0.00	0	0	0	0	0						
	5	8 Order-Line			415147	0.00	0	0	0	0	0						
	6	7 Salesrep			9	0.00	0	0	0	0	0						
	7	7 State			51	0.00	0	0	0	0	0						
	8	7 Local-Default			10	0.00	0	0	0	0	0						
Server Activity				Srv Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg						
										RecSent	MsgSent						
										rs/msg	MB Sent v						
										MB Rcvd	RcvdSz						
										SendSz							
J9999 Total				0	11	30	39595	0	79190	0.00	39124	39595					
1 Auto	3000	11	15	39595	0	79190	0.00	39124	39595	0.99	10.39	5.81					
2 Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0					
0 Login	5000	0	15	0	0	0	0.00	0	0	0.00	0.00	0					

- for each customer no-lock: 2 min

Table Activity				RM Chain	#Records	Turns	Create	Read v	Update	Delete	OS Read						
Tbl#	Area#	Table Name															
✓	2	8 Customer		5051	83	840.09	0	69727	0	0	0						
	1	7 Invoice			147	0.00	0	0	0	0	0						
	3	7 Item			55	0.00	0	0	0	0	0						
	4	8 Order			61297	0.00	0	0	0	0	0						
	5	8 Order-Line			415147	0.00	0	0	0	0	0						
	6	7 Salesrep			9	0.00	0	0	0	0	0						
	7	7 State			51	0.00	0	0	0	0	0						
	8	7 Local-Default			10	0.00	0	0	0	0	0						
Server Activity				Srv Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg						
										RecSent	MsgSent						
										rs/msg	MB Sent v						
										MB Rcvd	RcvdSz						
										SendSz							
J9999 Total				0	11	30	16802	0	17642	0.00	69728	16802					
1 Auto	3000	11	15	16802	0	17642	0.00	69728	16802	4.15	13.66	1.89					
2 Inact	0	0	0	0	0	0	0.00	0	0	0.00	0	0					
0 Login	5000	0	15	0	0	0	0.00	0	0	0.00	0	0					

Using field lists

- for each customer fields (cust-num name) no-lock: 1m15s

Tbl# Area# Table Name				RM Chain		Table Activity		Turns	Create	Read v	Update	Delete	OS Read		
Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg	RecSent	MsgSent	rs/msg	MB Sent v	MB Rcvd	RcvdSz	SendSz
J9999	Total	0	11	30	8781	0	10036	0.00	104123	8781	11.86	5.60	1.16	121	668
1	Auto	3000	11	15	8781	0	10036	0.00	104123	8781	11.86	5.60	1.16	121	668
2	Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0
0	Login	5000	0	15	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0

- Mm 8192: 1m15s

Tbl# Area# Table Name				RM Chain		Table Activity		Turns	Create	Read v	Update	Delete	OS Read		
Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg	RecSent	MsgSent	rs/msg	MB Sent v	MB Rcvd	RcvdSz	SendSz
J9999	Total	0	10	30	8752	0	10002	0.00	103772	8752	11.86	5.58	1.15	121	668
1	Auto	3000	10	15	8752	0	10002	0.00	103772	8752	11.86	5.58	1.15	121	668
2	Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0
0	Login	5000	0	15	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0

adding prefetch

- prefetchDelay: 1m15s

Table Activity				RM Chain	#Records	Turns	Create	Read v	Update	Delete	OS Read	
Tbl#	Area#	Table Name										
✓ 2	8	Customer		8	83	1304.85	0	108302	0	0	0	
1	7	Invoice			147	0.00	0	0	0	0	0	
3	7	Item			55	0.00	0	0	0	0	0	
4	8	Order		5051	61297	0.00	0	0	0	0	0	
5	8	Order-Line		7	415147	0.00	0	0	0	0	0	
Server Activity												
Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg	RecSent	MsgSent	rs/msg	
✓9999	Total	0	10	30	7829	0	9134	0.00	108306	7829	13.83	5.70
1	Auto	3000	10	15	7829	0	9134	0.00	108306	7829	13.83	5.70
2	Inact	0	0	0	0	0	0	0.00	0	0.00	0.00	0
0	Login	5000	0	15	0	0	0	0.00	0	0.00	0.00	0
MB	Rcvd	RcvdSz	SendSz									

- + -prefetchNumRecs 100: 55s

Table Activity				RM Chain	#Records	Turns	Create	Read v	Update	Delete	OS Read	
Tbl#	Area#	Table Name										
✓ 2	8	Customer		8	83	1808.57	0	150111	0	0	0	
1	7	Invoice			147	0.00	0	0	0	0	0	
3	7	Item			55	0.00	0	0	0	0	0	
4	8	Order		5051	61297	0.00	0	0	0	0	0	
5	8	Order-Line		7	415147	0.00	0	0	0	0	0	
Server Activity												
Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg	RecSent	MsgSent	rs/msg	
✓9999	Total	0	10	30	1809	0	3617	0.00	150110	1809	83.00	7.07
1	Auto	3000	10	15	1809	0	3617	0.00	150110	1809	83.00	7.07
2	Inact	0	0	0	0	0	0	0.00	0	0.00	0.00	0
0	Login	5000	0	15	0	0	0	0.00	0	0.00	0.00	0
MB	Rcvd	RcvdSz	SendSz									

...prefetch

- prefetchNumRecs 300: 55s

Tbl# Area# Table Name				Table Activity		#Records	Turns	Create	Read v	Update	Delete	OS Read
√	2	8	Customer	RM Chain	#Records							
√	2	8	Customer	5051	83	1763.92	0	146405	0	0	0	0
1	7	Invoice	147		0.00	0	0	0	0	0	0	
3	7	Item	55		0.00	0	0	0	0	0	0	
4	8	Order	61297		0.00	0	0	0	0	0	0	
5	8	Order-Line	415147		0.00	0	0	0	0	0	0	

Tbl# Area# Table Name				Table Activity		#Records	Turns	Create	Read v	Update	Delete	OS Read			
Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg	RecSent	MsgSent	rs/msg	MB Sent v	MB Rcvd	RcvdSz	SendSz
√9999	Total	0	0	30	1764	0	3528	0.00	146407	1764	83.00	6.89	0.54	160	4098
1	Auto	3000	0	15	1764	0	3528	0.00	146407	1764	83.00	6.89	0.54	160	4098
2	Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0
0	Login	5000	0	15	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0

- prefetchFactor 100 –prefetchNumrecs 16: 1m15s

Tbl# Area# Table Name				Table Activity		#Records	Turns	Create	Read v	Update	Delete	OS Read
√	2	8	Customer	RM Chain	#Records							
√	2	8	Customer	5051	83	1288.11	0	106913	0	0	0	0
1	7	Invoice	147		0.00	0	0	0	0	0	0	
3	7	Item	55		0.00	0	0	0	0	0	0	
4	8	Order	61297		0.00	0	0	0	0	0	0	
5	8	Order-Line	415147		0.00	0	0	0	0	0	0	

Tbl# Area# Table Name				Table Activity		#Records	Turns	Create	Read v	Update	Delete	OS Read			
Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg	RecSent	MsgSent	rs/msg	MB Sent v	MB Rcvd	RcvdSz	SendSz
√9999	Total	0	0	30	7729	0	9017	0.00	106912	7729	13.83	5.63	1.06	123	764
1	Auto	3000	0	15	7729	0	9017	0.00	106912	7729	13.83	5.63	1.06	123	764
2	Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0
0	Login	5000	0	15	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0



increasing -Mm

- Mm 16384 (no prefetch params): 1m15s

Table Activity				Server Activity												
Tbl#	Area#	Table Name	RM Chain	#Records		Turns		Create		Read v	Update	Delete	OS Read			
✓ 2	8	Customer		8	83	1234.26		0	102444	0	0	0	0	0		
1	7	Invoice			147	0.00		0	0	0	0	0	0	0		
3	7	Item			55	0.00		0	0	0	0	0	0	0		
4	8	Order	5051		61297	0.00		0	0	0	0	0	0	0		
5	8	Order-Line		7	415147	0.00		0	0	0	0	0	0	0		
User IO Activity																
Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg	RecSent	MsgSent	rs/msg	MB Sent	v	MB Rcvd	RcvdSz	SendSz
✓ 9999	Total	0	10	30	8639	0	9873	0.00	102443	8639	11.86	5.51	1.14	121	668	
1	Auto	3000	10	15	8639	0	9873	0.00	102443	8639	11.86	5.51	1.14	121	668	
2	Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0	
0	Login	5000	0	15	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0	

- prefetchNumRecs 100: 59s

Table Activity				Server Activity												
Tbl#	Area#	Table Name	RM Chain	#Records		Turns		Create		Read v	Update	Delete	OS Read			
✓ 2	8	Customer		8	83	1636.12		0	135798	0	0	0	0	0	0	
1	7	Invoice			147	0.00		0	0	0	0	0	0	0	0	
3	7	Item			55	0.00		0	0	0	0	0	0	0	0	
4	8	Order	5051		61297	0.00		0	0	0	0	0	0	0	0	
5	8	Order-Line		7	415147	0.00		0	0	0	0	0	0	0	0	
User IO Activity																
Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg	RecSent	MsgSent	rs/msg	MB Sent	v	MB Rcvd	RcvdSz	SendSz
✓ 9999	Total	0	10	30	3272	0	4908	0.00	135799	3272	41.50	6.54	0.67	143	2096	
1	Auto	3000	10	15	3272	0	4908	0.00	135799	3272	41.50	6.54	0.67	143	2096	
2	Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0	
0	Login	5000	0	15	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0	



adding prefetchDelay

- + -prefetchDelay: 57s

Table Activity				RM Chain	#Records	Turns	Create	Read v	Update	Delete	OS Read
Tbl#	Area#	Table Name									
J	2	Customer		5051	83	1805.47	0	149854	0	0	0
	1	Invoice			147	0.00	0	0	0	0	0
	3	Item			55	0.00	0	0	0	0	0
	4	Order			61297	0.00	0	0	0	0	0
	5	Order-Line			415147	0.00	0	0	0	0	0
Server Activity											
Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg	RecSent	MsgSent	rs/msg
J9999	Total	0	10	30	1805	0	3611	0.00	149854	1806	83.00
1	Auto	3000	10	15	1805	0	3611	0.00	149854	1806	83.00
2	Inact	0	0	0	0	0	0	0.00	0	0.00	0.00
0	Login	5000	0	15	0	0	0	0.00	0	0.00	0.00

- Notice the reduced message count: 3272 msg/sec vs. 1806 msgs/sec
 - Why?
- So why didn't average message size change with -Mm ?

send the whole 174 byte record

- Same 57 seconds:

Tbl#	Area#	Table Name	RM Chain	Table Activity		Turns	Create	Read v	Update	Delete	OS Read
				#Records	rr/msg						
✓	2	8 Customer	5051	83	1806.82	0	149966	0	0	0	0
	1	7 Invoice		147	0.00	0	0	0	0	0	0
	3	7 Item		55	0.00	0	0	0	0	0	0
	4	8 Order		61297	0.00	0	0	0	0	0	0
	5	8 Order-Line		415147	0.00	0	0	0	0	0	0
Server Activity											
Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg	RecSent	MsgSent	rs/msg
J9999	Total	0	10	30	1807	0	3613	0.00	149962	1807	83.00
1	Auto	3000	10	15	1807	0	3613	0.00	149962	1807	83.00
2	Inact	0	0	0	0	0	0	0.00	0	0	26.21
0	Login	5000	0	15	0	0	0	0.00	0	0	0.54
User IO Activity											
MB Rcvd	RcvdSz	SendSz									
0.54	156	15213									
0.54	156	15213									
0.00	0	0									
0.00	0	0									

- But now sending 15K per message
- 83 records X 174 bytes = 14.5K

using order (61K records)...

- No prefetch
- One single user running “for each order no-lock ...” 10 times
- 29 sec

Tbl# Area# Table Name				RM Chain		#Records		Turns		Create	Read v	Update	Delete	OS Read	
Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg	Server Activity		rs/msg	MB Sent v	MB Rcvd	RcvdSz	SendSz
									RecSent	MsgSent					
✓9999	Total	0	1	30	194855	0	194867	0.00	392618	194860	2.01	2104.69	20.07	108	11326
1	Auto	3000	1	15	194855	0	194867	0.00	392618	194860	2.01	2104.69	20.07	108	11326
2	Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0
0	Login	5000	0	15	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0
..															

- With prefetch: 29 sec – WAIT ? WHAT ?

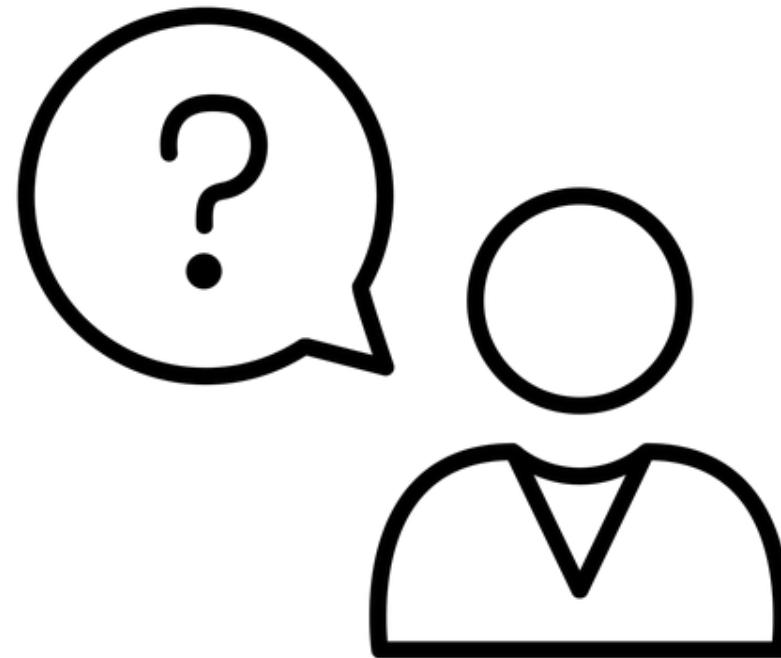
Tbl# Area# Table Name				RM Chain		#Records		Turns		Create	Read v	Update	Delete	OS Read	
Srv	Type	Port	Cnx	Max	QryRcvd	RecRcvd	MsgRcvd	rr/msg	Server Activity		rs/msg	MB Sent v	MB Rcvd	RcvdSz	SendSz
									RecSent	MsgSent					
✓9999	Total	0	1	30	217257	0	217270	0.00	438114	217262	2.02	2347.78	22.38	108	11331
1	Auto	3000	1	15	217257	0	217270	0.00	438114	217262	2.02	2347.78	22.38	108	11331
2	Inact	0	0	0	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0
0	Login	5000	0	15	0	0	0	0.00	0	0	0.00	0.00	0.00	0	0

- -Mm makes a difference for lobs
- Send 83 customer lobs @ 4.7 MB each
- -prefetchDelay –prefetchNumRecs 100

- -Mm 1024: 11 sec
- -Mm 16384: 4 sec
- -Mm 32600: 3.5 sec

- With lobs, the prefetch params didn't make much difference
 - Server sends 32000 bytes at a time

Q&A



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